

KIMBERTON YOUTH ATHLETIC LEAGUE
Rules of Play
Baseball – AAA Division

All games shall be played according to the OFFICIAL LITTLE LEAGUE BASEBALL RULES, (1.00 through 10.22), with all exceptions noted on the following pages:

I. BATTING:

- A. All rostered players present for the game shall bat in order, whether playing defensively or not.
- B. Bunting will be allowed from day one of the season.
 - i. A player that squares to bunt has two options; 1. Bunt the offered pitch or 2. Pull the bat back and take the offered pitch. Any player that squares to bunt, pulls back and swings at the pitch, will be ruled out and the play called dead. No runners may advance.
- C. Batters must wear approved protective headgear while at bat and on base as a base runner. Deliberate refusal to obtain and wear approved protected headgear while at bat or while on base will result in ejection from the game.

II. BASE RUNNING

- A. Stealing will be allowed from day one of the season.
- B. Players in this division will be permitted to steal second base, third base and home.
- C. Runners **CAN** advance on any throw of an attempted steal.
- D. Leading off the base is not permitted.
- E. A base runner may not attempt to steal until the ball has passed home plate. In the event that a player does leave the base early, the individual attempts this at their risk, as the defensive team may attempt to make a play on the individual. If the individual is thrown and tagged out, then they are out. If the individual is safe then they will be sent back to the base. All other runners that advance on an illegal attempt to steal, must return to the base that they occupied prior to the illegal attempt.
- F. On an overthrow by a defensive player at any base, the base runner may advance. The base(s) will not be awarded; the runner must earn the base. If the ball goes out of the field of play, the ball is then declared dead and bases awarded to the runners in accordance with official Little League Rules as referenced above.
- G. Head first sliding, into any base, is not permitted. A base runner attempting to slide into a base headfirst will be call out immediately, no exceptions.
- H. Use of approved protective headgear while on base is a requirement. Refer to I.C. above.
- I. In order to prevent injuries and protect the defensive player attempting to make a play on a base runner, contact with the defensive player must be avoided by sliding and/or veering off to one side. If the base runner does not slide or make a valid effort to avoid contact with the defensive player, then the base runner will be call out immediately. Contact is defined as; if the base runner remains on their feet and makes, any type of contact with the defensive player holding the ball or while in the process of getting the ball, to apply a tag.
- J. If contact is made, the umpire must warn both benches and must make a determination as the intent and severity of the contact. If in the judgment of the umpire, the act is determined to be flagrant, the base runner will be ejected from the game immediately. If the act is determined to be at the instruction of the

manager or coach, the manager and coach will be ejected from the game immediately. Such an occurrence must be brought to the attention of the Executive Board of KYAL. The Executive Board will determine further suspension and or removal from the league.

III. GAME

- A. Starting time for all games will be as scheduled.
- B. Games are limited to one, (1), hour and fifty, (50), minutes on weekdays.
- C. A regulation game is six, (6), innings. Even in the event of a tie after regulation, no extra innings are played.
- D. The offensive team will only be permitted to score a maximum of five, (5), runs in any one-half inning. In the event the sixth, (6th), run scores and the ball is still in play, play will continue until the play is over. If more than six, (6), runs are scored, (i.e. 7 or 8), only five, (5) runs will count.
- E. Runs scored during uncompleted innings will not count. The final score will be that of the last complete inning.
- F. The home team will be responsible for the official scorebook.
- G. The official scorebook must be available upon request of the Baseball Commissioner, League President, Vice President or any member of the Executive Board.

IV. FIELDING

- A. A maximum of nine, (9), defensive players are on the field at any one time, including a catcher.
- B. Each player present must play a minimum of four, (4), defensive innings. Substitutions must be made by the second, (2nd), defensive inning. No player is shall play in the same position for more than three, (3) innings.
- C. No player shall be removed from the game during a defensive half of the inning for any reason other than sickness or injury.
- D. Outfielders must play a minimum of twenty-five, (25), feet on the outfield grass until the ball is hit.

V. PITCHING

- A. The maximum number of innings a pitcher under the age of 12 can pitch; in a single game is three (3).
- B. The maximum number of innings a 12 year old pitcher can pitch; in a single game is two (2). Each team is limited to one (1) 12 year old pitcher per game.
 - i. An inning pitched is defined as; any inning in which one, (1), pitch is delivered to the batter during game play. Pre-inning warm-up is not considered an inning.
- C. Once a pitcher leaves the mound and another player delivers one, (1), pitch, the original pitcher may not return to the mound in the same game. There is NO Pitcher re-entry!!!!
- D. Two, (2), hit batters in one, (1), inning or three, (3), hit batters in one, (1), game requires that the pitcher must be removed from pitching.
- E. Six, (6), consecutive or eight, (8), total walks in one, (1), inning requires that the pitcher must be removed from pitching.

VI. EQUIPMENT

- A. Throwing of equipment is extremely dangerous and damaging to equipment and cannot be condoned. The throwing action will be an umpire's judgment call. The penalties will be as follows:
 - 1. Throwing or the bat while at bat:
 - First time, Batter gets a warning.
 - Anytime thereafter; the Batter is called out, dead ball rule applies, (*Little League Rule; 5.09D*).
 - 2. Throwing of the batting helmets:
 - First time, Batter gets a warning.
 - Anytime thereafter, automatic ejection, no exception.
 - 3. Throwing of any equipment by other players, coaches or managers in any area will result in immediate ejection.
- B. Any player preparing to play the position of catcher is required to wear approved protective headgear with throat protector, catcher's mask, chest protector, shin guards, protective supporter and cup. If a player refuses to wear the above referenced protective equipment, they will not be permitted to play the position of catcher.
- C. Any player warming up a pitcher is required to wear the approved protective equipment listed above in VI.B.

VII. END OF SEASON PLAYOFFS

- A. At the conclusion of the regular season a playoff tournament will be set up concluding with a KYAL AAA Season Champion.
- B. The Playoff will be a single elimination format with seating positions drawn from a hat.
 - i. Seating for said playoff tournament will NOT be based on teams' regular season record.
 - ii. The intent of the AAA division remains a division where players can improve and hone their skills to enable them to participate at the next level.
 - iii. The regular seasons' focus should be on improving skills and improving the understanding of baseball fundamentals, not winning.
- C. Rules of play contained herein will govern play during the playoffs.

VIII. MISCELLANEOUS

- A. Managers will be assigned umpire duties. Failure to umpire will be an automatic one game suspension. The Home team is responsible for umpiring the bases and the Visiting team is responsible for umpiring behind the plate. The calling of balls and strikes from behind the pitchers mound is NOT ALLOWED. The umpire calling balls and strikes MUST umpire from behind the plate.
- B. Only the manager is permitted to discuss plays, calls, etc. with the umpire. The umpire at his discretion can eject any person who argues with the umpire.
- C. All ejections/suspensions will be off the KYAL premises.
- D. Any ejection constitutes an automatic one game suspension. The Executive Board can assess additional time after review.
- E. Uniforms are to be collected after the last game.
- F. All managers will advise team players of availability of Batter Chest protectors for their use.

IX. TOURNAMENT PLAY

- A. In accordance with Cal Ripken Baseball Rules, Tournament team players for the 10, 11 and 12 year old teams must play in the Major Division. AAA players may only be used when filling out the rosters when other major division players are not available.
- B. If a 9 year old elects, and is approved by the Baseball Commissioner, to move up to the AAA level, said 9 year old will not be eligible for the 9 year old tournament team. To be eligible for the 9 year old tournament team a player must participate in the AA division.
- C. No tournament teams will be selected from this division.
- D. Refer to the Major Division Rules Item E for a complete description of tournament selection criteria and organizational rules and guidelines.

These rules were revised and approved by the Executive Board of KYAL on 12/19/00 **and revised as indicated below.**

Χησγκ ΜχΘουιστον
Chuck McQuiston
KYAL Baseball Commissioner

19 December 2000
Date
Revised – 12/18/05
Revised – 3/18/07
Revised – 3/14/08
Revised – 3/14/09
Revised – 4/30/13
Revised – 2/19/15